

UI Designer

Michael Page Digital • Sydney NSW 2000



Base pay

\$90,000 - \$100,000



Work type

Full Time



Contract type

Not provided

Job details



Date posted

23 Feb 2021



Expired On

23 Jun 2021



Category

Design & Architecture



Occupation

UI, UX & Web Design



Base pay

\$90,000 - \$100,000



Work type

Full Time



Job mode

Permanent



Industry

DIGITAL MEDIA



Sector

PRIVATE BUSINESS

Full job description

About Our Client

Our Client is a leading Software Provider in the Freight and Logistics Industry. At the forefront of their industry, they champion the use of technology and understand the link of how to utilise software to empower customers to streamline working activities and enhance productivity.

Due to their team and products growing they are now looking for UI Designer with a high sense of customer focus and attention to detail to refined aesthetics.

Job Description

This role will be a pure UI designer role which will be responsible for elevating the overall functional and look and feel to the product suite. Some of the things you'll be doing include;

- Collaborate with and support a UX designer, a product manager, a small group of engineers, some testers, and an SME throughout the product development process, through to the delivery of the project.
- The ability to take hi-fidelity wireframes and execute final, "pixel perfect" UI designs and package, spec, and prep for engineering to help speed up our process.
- Produce at an exceptional velocity: ability and willingness to quickly produce accurate designs.
- Hold accountability for the visible portions of an experience: polishing the interfaces to help move people through their day-to-day tasks.
- You will be responsible for adding animations and interaction patterns to components.
- Develop the interactive component library and patterns that is part of the evolving design system for the new product suite.

- Prioritize and manage your own workload and meet critical deadlines.

The Successful Applicant

The type of candidate that will do well in this role will have skills in the following;

- Minimum of 3 + years of experience as a UI Designer, Visual Designer, or Interaction Designer.
- Strong Wireframing and prototyping skills with the ability to build design high fidelity and Interactive designs and prototypes;
- Experience and proficiency with design tools such as Figma, Illustrator, After Effects, Cinema 4-d, Proto-Pie or the like.
- Experience working on hard enterprise problems as well as the ability to work within a highly technical environment.
- Experience designing across multiple platforms such as desktop and mobile (i.e. Android and iOS).
- Experience implementing visual interaction patterns across a range of digital platforms in an iterative software development environment.
- Experience collaborating with cross-functional skills within a team (e.g. Product Management, SME's, and Designers).
- Previous software UI/interaction design experiences at business-focused tech companies highly regarded.
- A portfolio demonstrating UI designs any motion/ animations that are practical and provide customer value.

What's on Offer

- Work with this leading market software player
- Work in a collaborative and high performing team
- WFH/ Office options